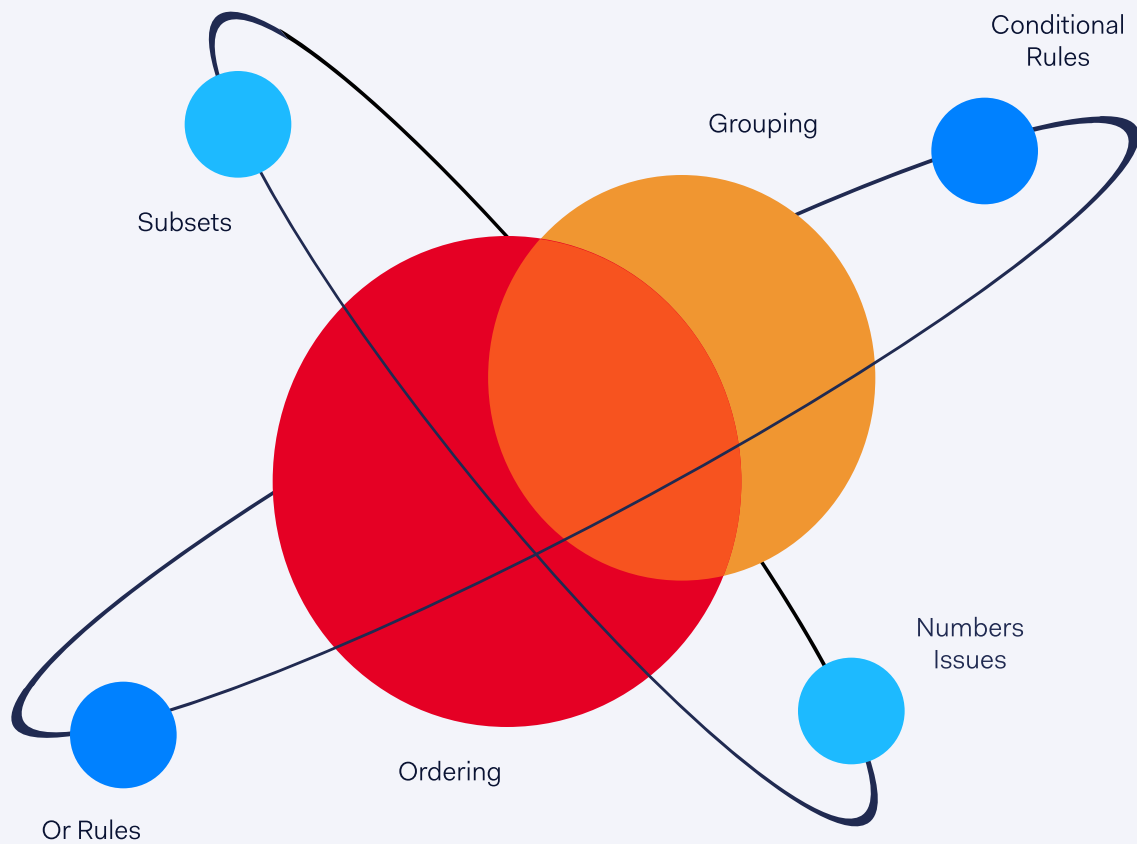


# LSAT NOTEBOOK PAGES



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THE CONSTELLATION OF LOGIC GAMES CHALLENGES

# Instructions...

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...for how to use your notebook organizer pages.

Use these pages to track your work. Print as many of each page as you need. Especially if you are at the beginning of your studies, you can use these pages, along with a study schedule, dividers, some lined paper, and a three-ring binder to set up a very well-organized study notebook. Spend the extra dollar or two and treat yourself to some thick printing paper—you'll be happy you did; also keep in mind that all pages have been designed so that you can print your notebook pages double-sided if you'd like.

## Review Notes

You can use the Review Notes pages to keep track of the issues and questions that you find most challenging. As you work through The LSAT Trainer and the 10 Actuals (and whatever other resources you choose to utilize), take note of drills, lessons, questions, games, and passages that cause you trouble. You can choose to write in just the location of the lesson, drill, or question, or you can use the space to note specific issues that you had. Either plan to revisit the questions in a certain amount of time (say, in a week, for example) and write your plans into the spaces allotted, or save up your list for the review sessions that are built into your study schedule. Keep re-solving and reviewing until you feel completely comfortable, and keep track of your victories by checking off the “got it” box. Finally, if and when you decide to use certain review sessions to do additional questions, use your review notes to get a sense for what type of work will be most helpful.

## Question, Game, and Passage Notes

You can use the Logical Reasoning Question Notes, the Logic Games Game Notes, and the Reading Comprehension Passage Notes pages to keep track of the work you do on LSAT questions, both in The LSAT Trainer and in the 10 Actuals (and whatever other resources you choose to utilize). For Logical Reasoning, you can choose to use the notes pages for every question that you try, or just to keep a log of the questions that caused you the most trouble. You can use the lines to take notes on the question as a whole, or on the individual answer choices that are adjacent. For Logic Games, you can use the box above to diagram the game, and individual boxes to keep track of your problem-solving process (supplemental diagrams, which answer you selected, which ones you eliminated, etc.). During your review, you can add notes to the boxes as well. For Reading Comprehension, you can use the individual boxes to keep track of your problem-solving process, then, after finishing a passage, you can take notes on individual questions and the entire passage in the spaces provided. These notes will be particularly useful when you try solving questions multiple times (so you can review different methods and challenges), and when you are trying to assess your skill-set and habits toward the end of your studies.







# LR Question Notes

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Test. Section. Question Number:		Question Type:
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GAME NOTES:

